

# Building a Portable Side Router Based on Raspberry Pi Zero 2W

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Recently, I got a very tiny development board, the Raspberry Pi Zero 2W (hereinafter referred to as “Pi”), and paired it with a USB Key expansion board. After tinkering with it for a few days, I used it to implement a portable side router. This article records the key technical points for the reference of readers with similar needs.

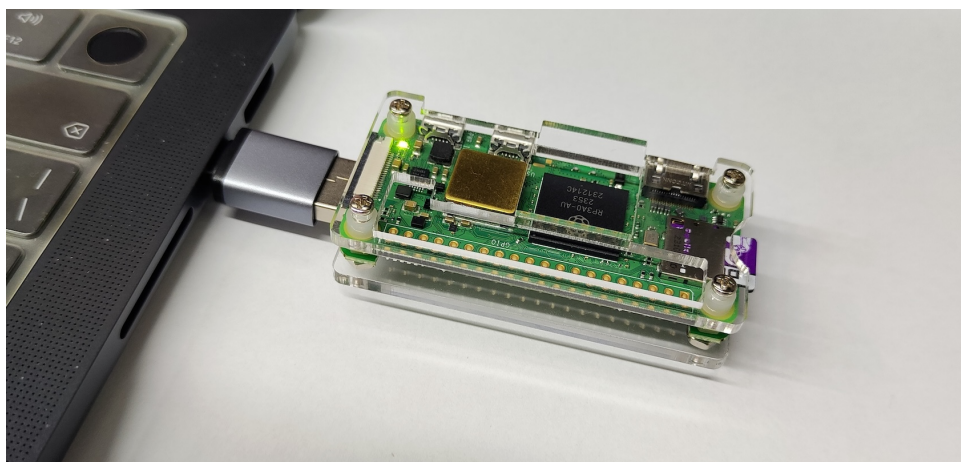


Figure 1: Raspberry Pi Zero 2W

## 1 Background Description

Students who have experimented with proxies should be familiar with the concept of a “side router”; here, it is mainly used as a transparent proxy. Nowadays, the relevant technologies are quite mature, so if you have a small host, building a transparent proxy is not difficult. The main focus of this article is on the word “portable,” which requires the small host to meet the following characteristics:

1. Compact (otherwise it is not suitable for carrying around);
2. Wi-Fi connectivity;
3. Ability to switch networks at any time.

The third point is the most troublesome. Suppose I bring my laptop and the small host to a new environment and learn the local Wi-Fi credentials; how can I get the small host to connect to the new Wi-Fi? The key is how the laptop connects to the small host when the host is not yet online. If there is an Ethernet port, connecting via a network cable is naturally possible, but hosts with Ethernet ports are usually not small, and carrying a network cable is cumbersome (MacBooks also require an adapter).

The Raspberry Pi Zero 2W + USB Key perfectly fulfills this requirement! It can run as a host while simultaneously simulating a network card. When connected to a computer via the

USB port, it can both power the Zero 2W and establish a direct connection channel between the Zero 2W and the computer, allowing us to connect to the Zero 2W without needing Wi-Fi.

## 2 Flashing the Image

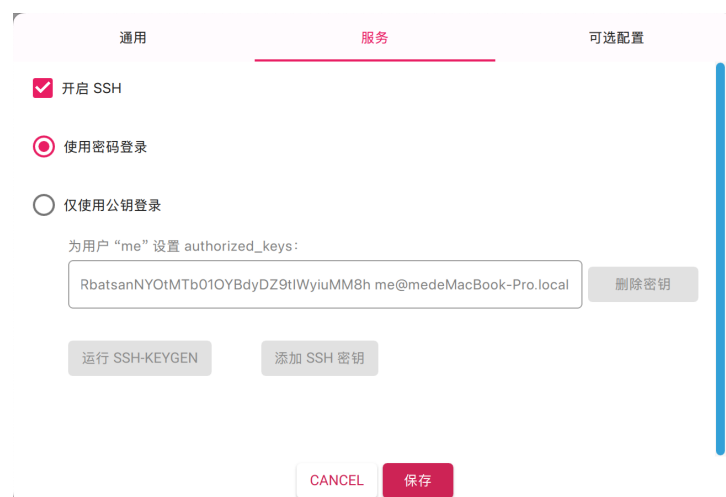
In fact, this solution of connecting to a Pi Zero directly via USB has existed for a long time. For example, the tutorial [“Raspberry Pi Zero USB/Ethernet Connection Configuration Tutorial \(macOS Platform\)”](#) dates back to 2018. However, the configuration methods therein are outdated. Here, I will update the latest solution that works with the help of K2.

First, prepare an SD card and flash the latest Raspberry Pi OS image onto it. The official Raspberry Pi Imager has made flashing images much simpler. There are a few details to note during the flashing process: first, you must configure the Wi-Fi credentials (these can be changed later, but the first configuration requires Wi-Fi), and you must enable SSH. Adjust other settings as needed:



The screenshot shows the '通用' (General) tab of the Raspberry Pi Imager configuration interface. It features three main sections: '设置主机名' (Set hostname) with a text field containing 'pi', '设置用户名及密码' (Set username and password) with fields for '用户名' (username) containing 'me' and '密码' (password) shown as dots, and '配置 WLAN' (Configure WLAN) with fields for '网络名称' (Network name) containing '开饭啦' and '密码' (password) shown as dots. At the bottom are 'CANCEL' and '保存' (Save) buttons.

Figure 2: Fill in Wi-Fi information



The screenshot shows the '服务' (Services) tab of the Raspberry Pi Imager configuration interface. It includes a '开启 SSH' (Enable SSH) checkbox which is checked, and radio buttons for '使用密码登录' (Use password login) and '仅使用公钥登录' (Use only public key login). Below these is a text field for '为用户“me”设置 authorized\_keys' (Set authorized\_keys for user 'me') containing a long alphanumeric string. At the bottom are '运行 SSH-KEYGEN' (Run SSH-KEYGEN), '添加 SSH 密钥' (Add SSH key), '删除密钥' (Remove key), 'CANCEL', and '保存' (Save) buttons.

Figure 3: Enable SSH

It is recommended to set a hostname and remember it, so that we can later access the Pi directly in the local network through it without needing to remember the IP address. After the settings are complete, you can flash the image. Once finished, keep the SD card plugged

into the computer using a card reader (my computer is a MacBook Pro running macOS 15.3.1, hereinafter referred to as “**Mac**”). Find the `config.txt` file in the root directory of the SD card and add the following line at the end (the current end is usually `[all]`):

```
dtoverlay=dwc2
```

At this point, the image flashing step is complete.

### 3 Network Card Configuration

Now we can insert the SD card into the Pi and plug the Pi into the Mac via the USB port. The Pi will power on and boot. Once the boot is complete, since we already configured the Wi-Fi, the Pi should have successfully connected to the network. At this time, connect the Mac to the same network, and we can SSH into the Pi via `ssh me@pi.local`. Of course, you can also find its IP address in the router settings and SSH via the IP.

Next, execute the following on the Pi:

```
sudo modprobe g_ether
sudo ip link set usb0 up
sudo ip addr add 169.254.7.11/16 dev usb0
```

After execution, check with `ifconfig`. You will find a new network card named `usb0`, with the IP set to `169.254.7.11`. This is a reserved internal network IP; you can set it yourself, but if you have no special considerations, you can just copy this.

After waiting a moment, switch to the Mac’s “Settings” - “Network.” Under normal circumstances, a new **RNDIS/Ethernet Gadget** service will appear and connect automatically. Click “Details,” and you will see an IP assigned via DHCP. Change it to manual mode, set the IP to `169.254.7.1`, and leave the router field empty. This IP can also be customized in principle, but if there are no special considerations, just copy it.

Switch back to the Pi and execute `ping 169.254.7.1`. If it pings successfully, it means the Pi and the Mac have formed a small local area network via the USB port. The Mac’s IP is `169.254.7.1`, and the Pi’s IP is `169.254.7.11`. You can also connect to the Pi from the Mac via `ssh me@169.254.7.11`.

### 4 Starting the Service

However, the current network card configuration is temporary and will disappear after a reboot. We need to configure it as a service that starts automatically at boot, so that in the future, even without a network, we can still connect to the Pi via the USB port and `ssh me@169.254.7.11`. This is our ultimate goal.

On the Pi, create a new file `/usr/local/bin/usb0.sh`:

```
#!/bin/bash
sudo modprobe g_ether
sudo ip link set usb0 up
sudo ip addr add 169.254.7.11/16 dev usb0
nohup ping -c 100 169.254.7.1 > /var/log/usb0_ping.log 2>&1 &
exit 0
```

Then run `sudo chmod +x /usr/local/bin/usb0.sh`. Next, create `/etc/systemd/system/usb0.service` and write:

```
[Service]
Type=oneshot
ExecStart=/usr/local/bin/usb0.sh
```

```
RemainAfterExit=yes

[Install]
WantedBy=multi-user.target
```

Finally, execute:

```
sudo systemctl daemon-reload
sudo systemctl enable usb0.service
```

And that's it. In the future, when you plug the Pi into the Mac, once the boot is complete, you can connect via `ssh me@169.254.7.11`. If needed, you can connect to or switch Wi-Fi via `sudo raspi-config`.

## 5 Summary

As for the remaining steps of setting up the side router/transparent proxy, I leave that to the readers to explore. This article mainly helps everyone get the “portable” step running; the rest is up to your own creativity.

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